The menace came from below

Éric Leblond, Victor Julien

OISF

Hack.lu 2012

Eric Leblond a.k.a Regit

- French
- Network security expert
- Free Software enthousiast
- NuFW project creator (Now ufwi), EdenWall co-founder
- Netfilter developer:
  - Ulogd2: Netfilter logging daemon
  - Misc contributions:
    - NFQUEUE library and associates
    - Source NAT randomisation (defeat Kaminsky's DNS attack)
- Currently:
  - Independant security consultant
  - Suricata IDS/IPS funded developer

Victor Julien a.k.a Inliniac

- Dutch
- Open Source Developer and Contractor
- Vuurmuur Firewall project creator
- Suricata IDS/IPS lead developer

What is Suricata

- IDS and IPS engine
- Get it here:
  `http://www.suricata-ids.org`
- Open Source (GPLv2)
- Funded by US government and consortium members
- Run by Open Information Security Foundation (OISF)
- More information about OISF at
  `http://www.openinfosecfoundation.org/`

Suricata Features

- High performance, scalable through multi threading
- Protocol identification
- File identification, extraction, on the fly MD5 calculation
- TLS handshake analysis, detect/prevent things like Diginotar
- Hardware acceleration support:
  - Endace
  - Napatech,
  - CUDA
  - PF_RING

Suricata Features

- Rules and outputs compatible to Snort syntax
- useful logging like HTTP request log, TLS certificate log
- (experimental) Lua scripting for detection

Netfilter

Definition

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- Stateful and stateless packet filtering (IPv4 and IPv6).
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Iptables

- Command line utility to do operation on rules.
- It has access to all Netfilter features.
- Two utilities: iptables for IPv4, ip6tables for IPv6.

```
iptables -A FORWARD -p tcp --syn --dport 80 \
         -m connlimit --connlimit-above 2 -j REJECT
```

Application Level Gateway

Non-linear protocol

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Application Level Gateway (ALG)

- ALGs search the traffic for command messages.
- They extract information on the expected connections.
- Each expectation:
  - includes information on a potential connection.
  - is associated to a timeout.
- New connection matching an expectation can be accepted.

The example of FTP

FTP client

```
Logged in to ftp.lip6.fr.
ncftp / > ls
etc/        jussieu/    lip6/
```

Tcpdump

```
195.83.118.1.21 > 10.62.101.203.52994
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Protocol

```
C: PASV
S: 227 Entering Passive Mode (195,83,118,1,199,211)
C: MLSD
S: 150 Opening ASCII mode data connection for 'MLSD'.
S: 226 MLSD complete.
C: QUIT
```

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C: QUIT
```

Netfilter

```
# conntrack -E expect
    [NEW] 300 proto=6 src=10.62.101.203 dst=195.83.118.1 sport=0 dport=51155
[DESTROY] 300 proto=6 src=10.62.101.203 dst=195.83.118.1 sport=0 dport=51155
```

Details of Netfilter implementation

ALGs in Netfilter

- ALGs are called *Helpers*.
- Each protocol is implemented as a kernel module.
- Loading options can be used to configure the helper.
- Fine-grained setup can be achieved with the CT iptables target.

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Current modules list in Vanilla linux kernel

amanda	pptp	broadcast	proto_dccp
ftp	proto_gre	h323	proto_sctp
proto_udplite	sane	irc	sip
netbios_ns	snmp	tftp	

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- A study is needed.
- Let's look at the helpers.

Global analysis

Sane defaults

- Dangerous extensions of protocols have been disabled.
- If we study the attack of client on a server:
  - It is impossible to open arbitrary connections to the server.
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  - The level of security is acceptable.

In the limit of protocols

- Security is ensured with regard to the protocol usability.
- IRC helper is really user-friendly.

FTP analysis

If we follow RFC ($loose = 0$).

- A FTP server can participate to the initialization of a connection from client to another server.
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- A FTP server can participate to the initialization of a connection from client to another server.
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If we care about security (*loose* = 1).

- Expectation are statically bound to the server address.
- The possible openings are acceptable.
- This is the default value.

IRC analysis

The DCC command

DCC command enables transfer between end-point.

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- It is impossible to know the source address.
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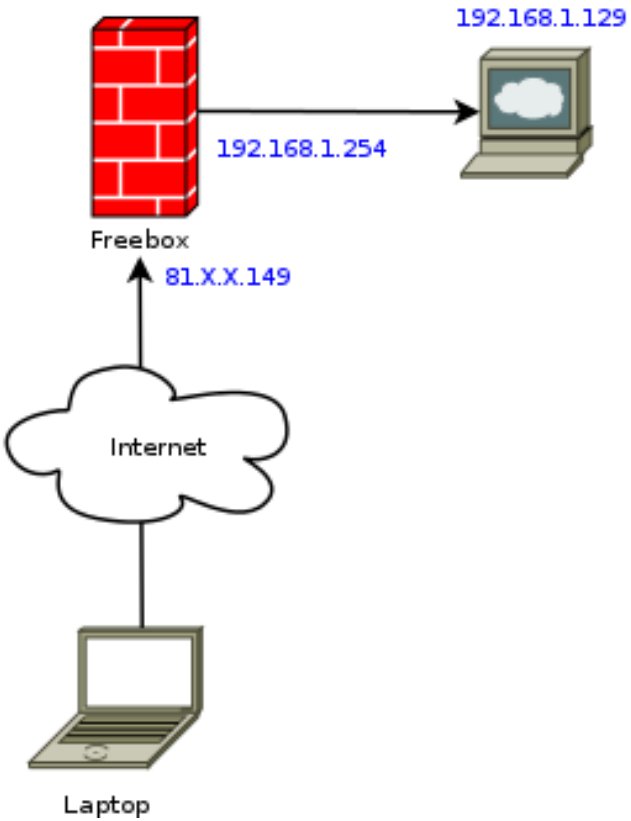
Consequences

- Allowing DCC is thus allowing client to enable arbitrary connection to his IP.
- Client computer is given a complete freedom of connection opening.

Using DCC command



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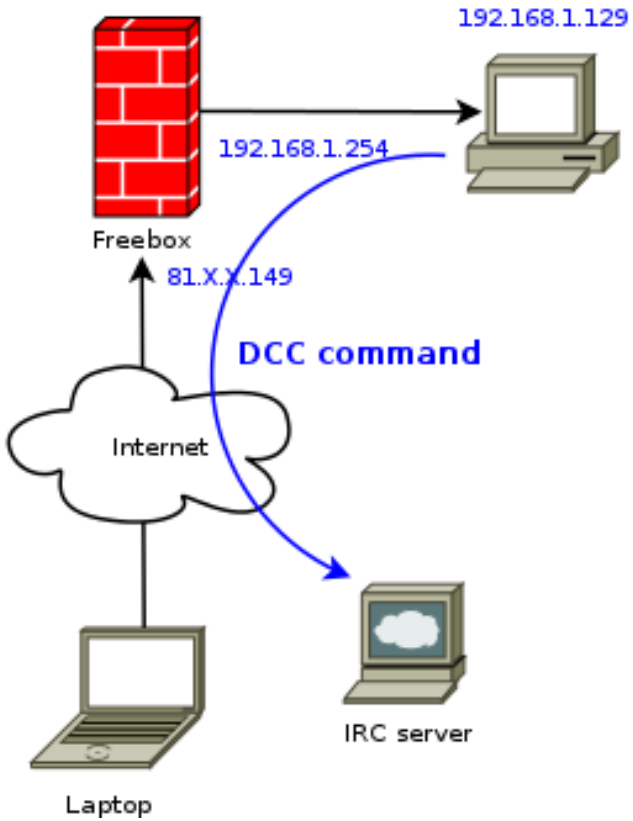

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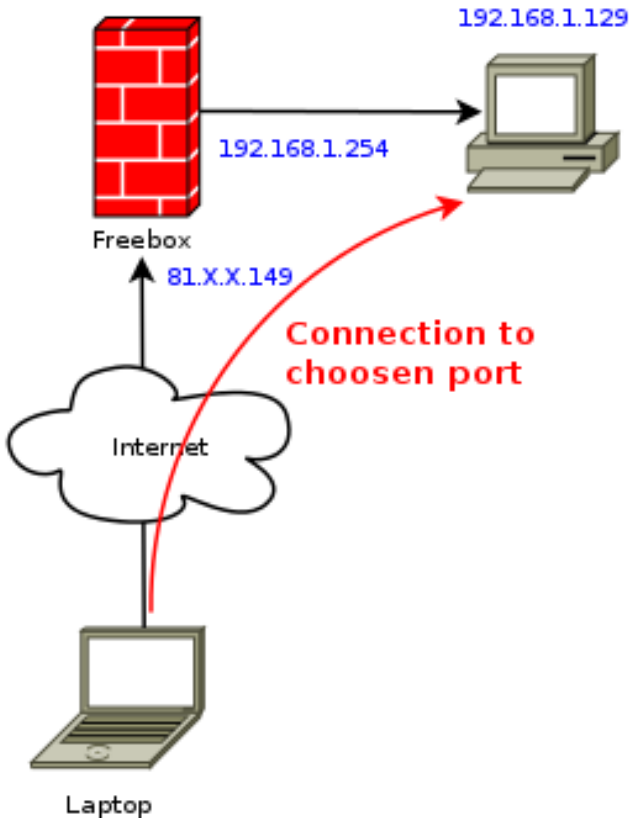
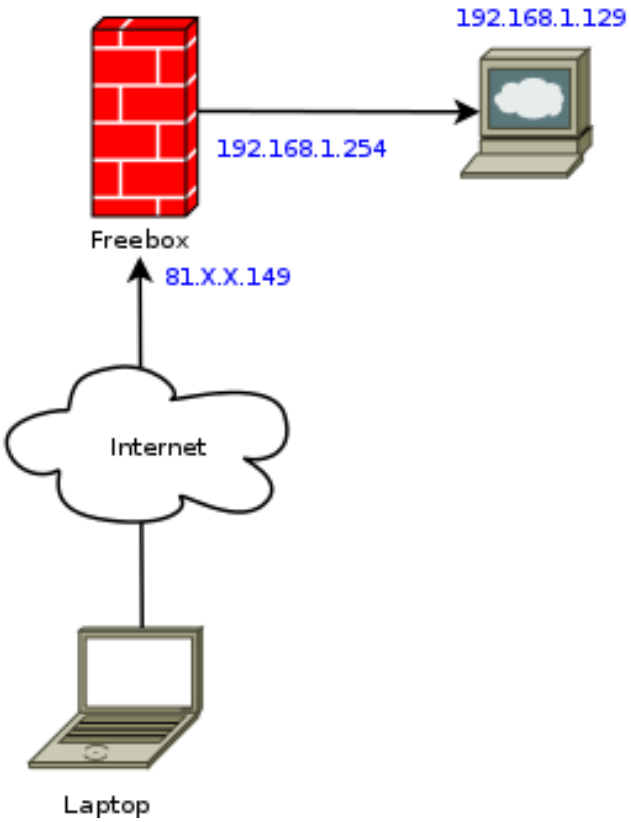


- Client NATed behind firewall, port *N* is closed
- Client sends a DCC command to a valid IRC server
- Firewall creates expectation and laptop can open a connection

Demonstration of DCC usage



Video

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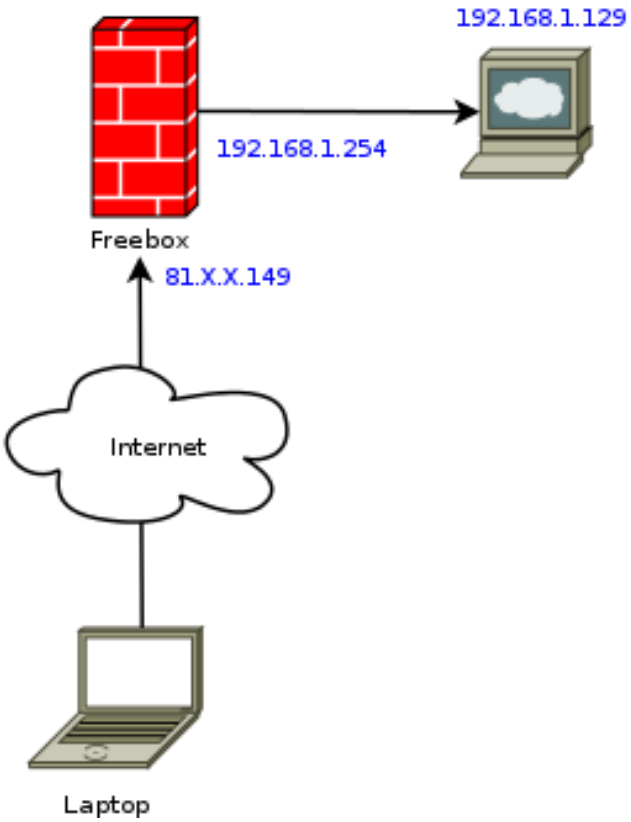

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Let's connect from Internet to port 6000 of a NATed client.

Objective

Determine if it is possible *as client* to trigger unwanted behaviour

- Can we open arbitrary pinholes through a firewall?
- Can we open more ports on a server?
- Can we access to badly protected service ?
  - Such as an internal database
  - Such as vulnerable services

Objective

Determine if it is possible *as client* to trigger unwanted behaviour

- Can we open arbitrary pinholes through a firewall?
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  - Such as vulnerable services

Study of helpers has shown that it is not possible out of the box

- Client capabilities are always limited.
- Dangerous extensions have been blocked.
- An alternative approach should be found.

Attack description

Existing attacks force server to send command

- By forcing it to send error message containing a command
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- If he is on on ethernet network connected to the server
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  - Packet at IP level is coming from server and containing a command

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Man on the side

- Attacker is part of the conversation
- This is not TCP session hijacking
- Packet parameters are build using standard algorithms

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   - Modify payload to a server command choosing parameters.

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6. The attacker connects to 192.168.2.2 on port 3306.

Please ouvrir: opensvp

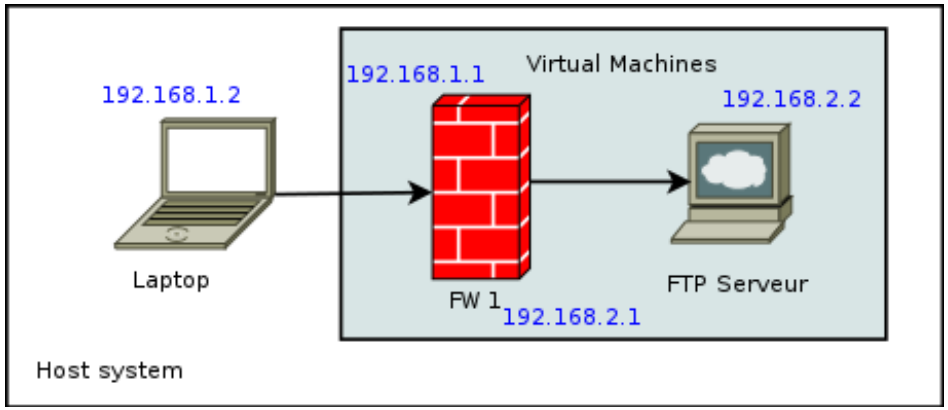
A tool to implement firewall attack

- Implement all attacks described in this talk
- Published under GPLv3 licence
- Available at `https://home.regit.org/software/opensvp/`

written in Python

- scapy is used for packet manipulation
- Get scapy and its doc at:
  `http://www.secdev.org/projects/scapy/`
- the rest is plain Python

Demonstration on Netfilter



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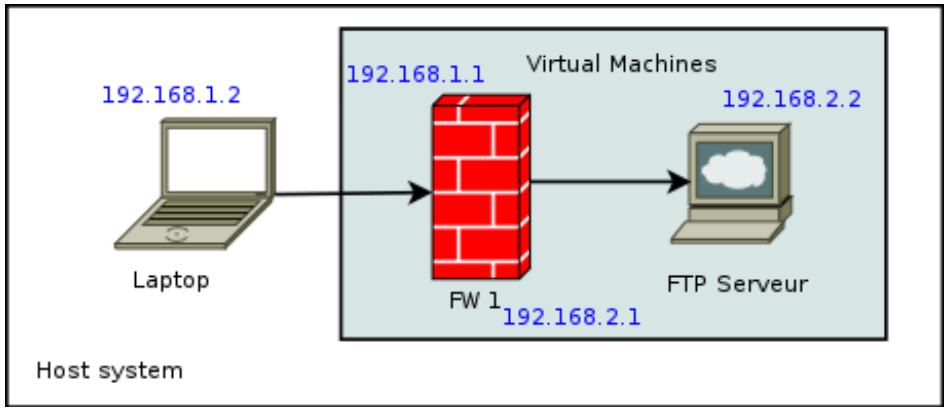

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Let's have firewall with a filtering policy allowing only port 21 and open a connection to port 22 on a FTP server.

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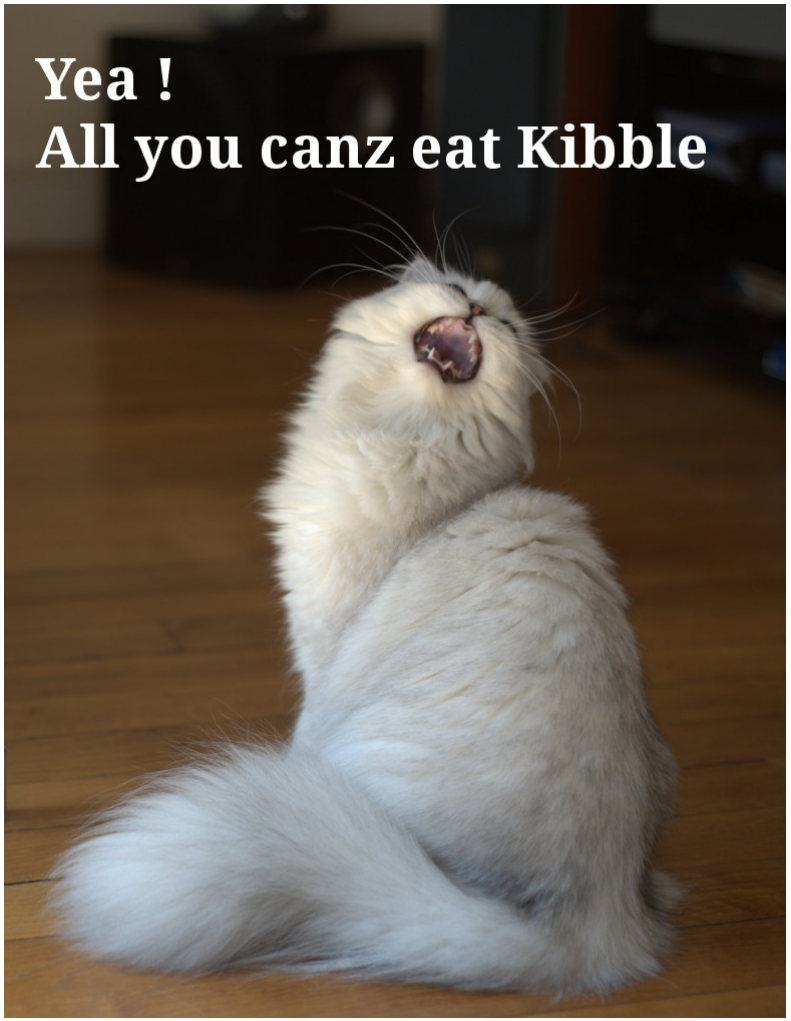

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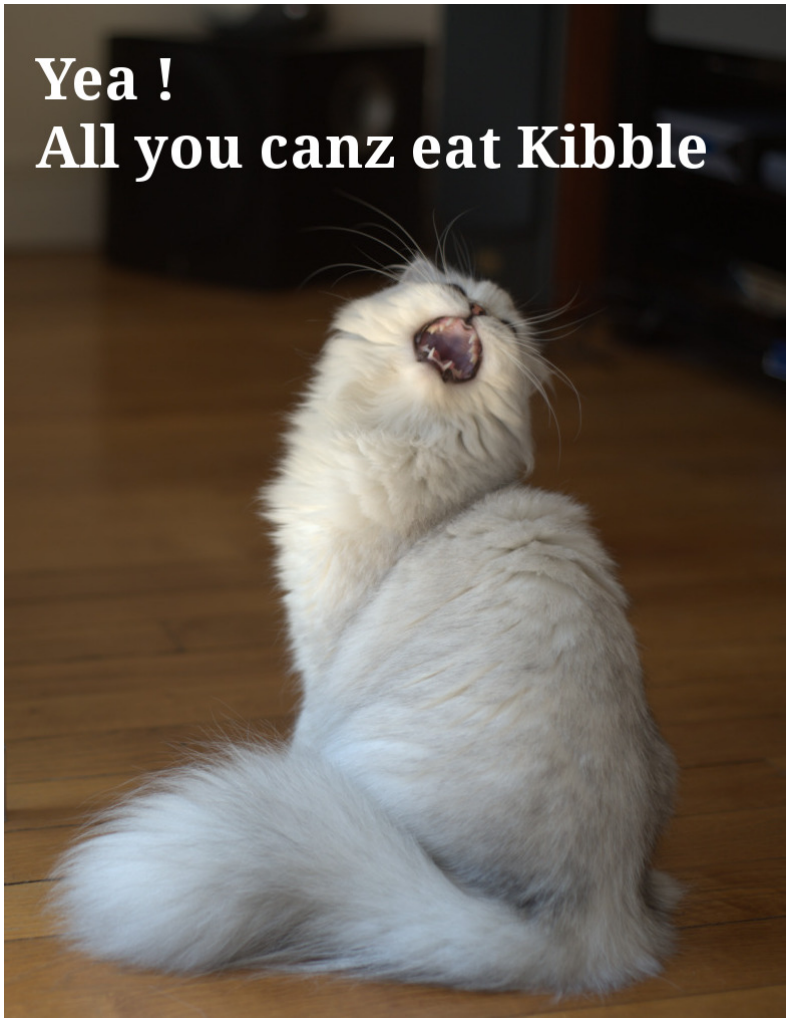
- Easy little cat, easy!



Counter-measures

- Anti-spoofing is sufficient to block the attack.
- Reverse path filtering is our friend:
  - Only accept packet coming to an interface if we have a route to the source IP.
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- Is this that easy to be protected?

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- But wait, there is still some surprise.

Checkpoint setup

Checkpoint absolute newbie

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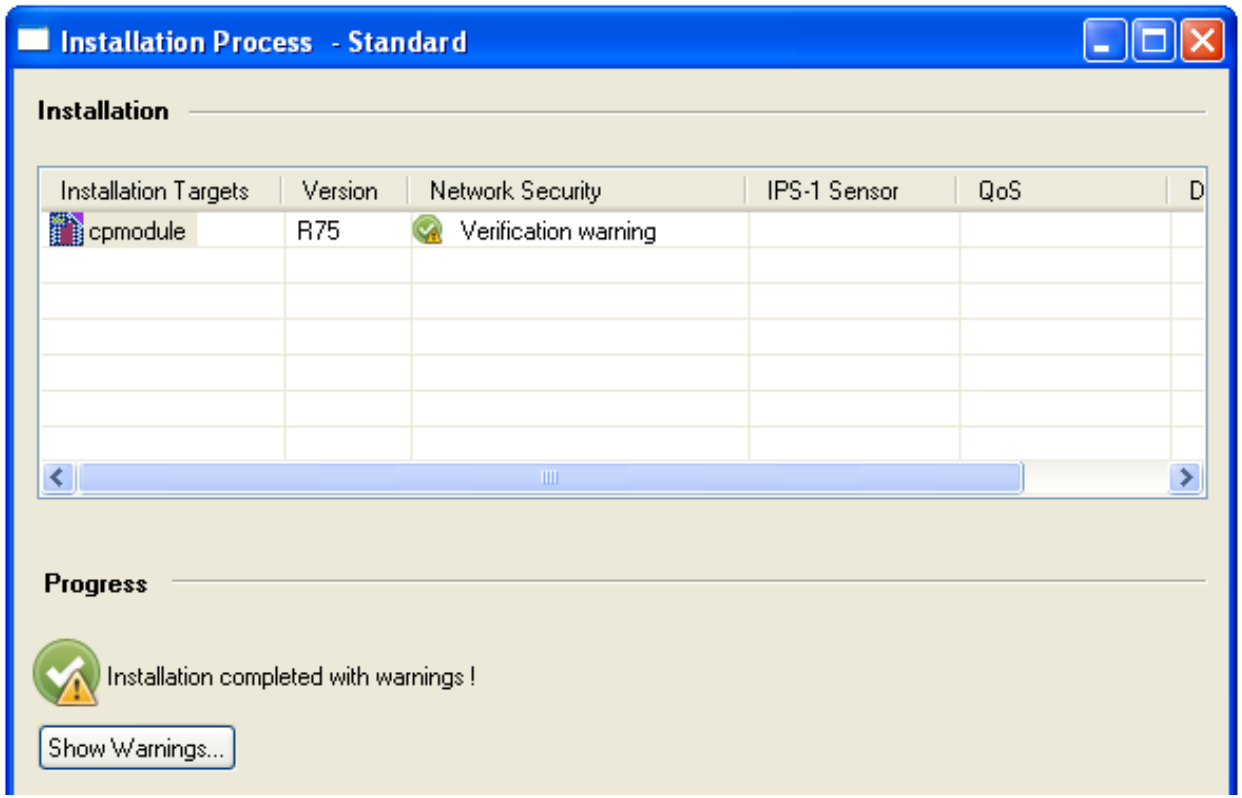
- And install the resulting policy.



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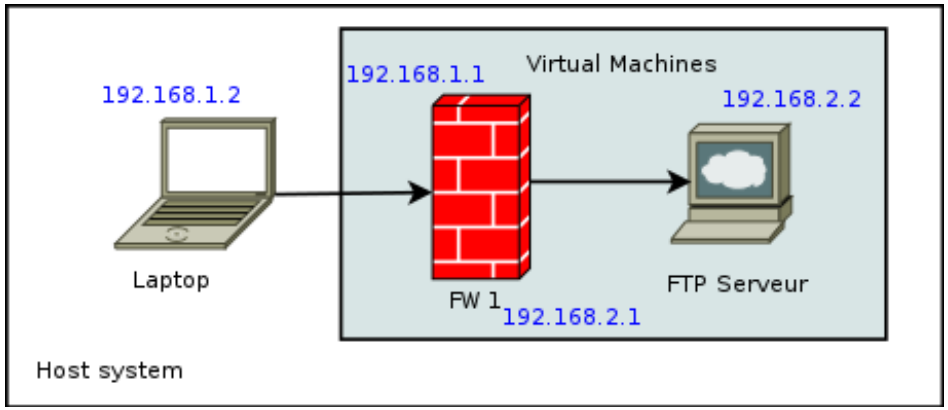

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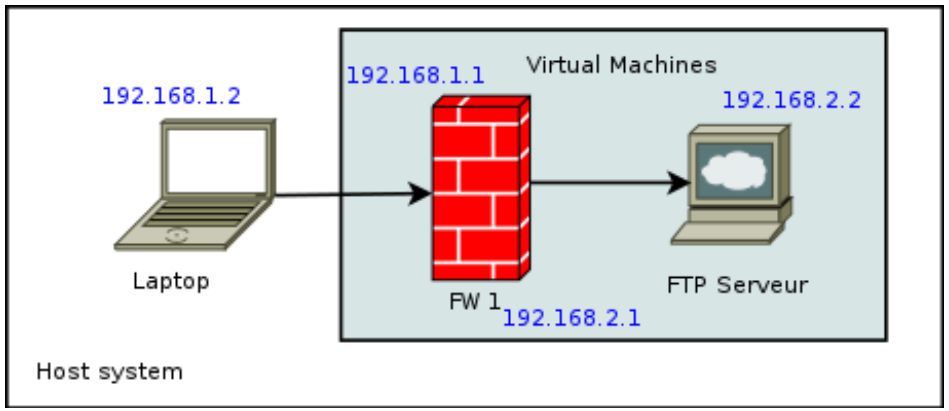

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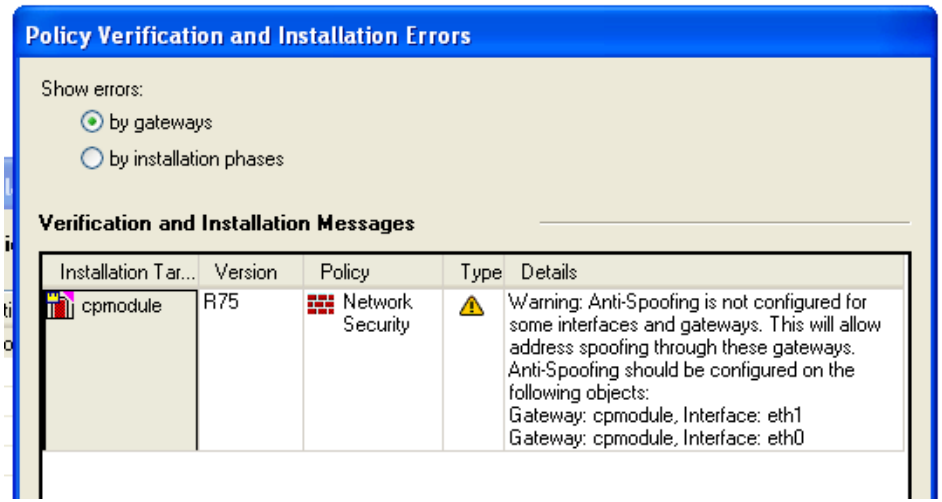
- But the connection was blocked after a few packets.
- Checkpoint GUI displays a warning about anti-spoofing.



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Swift reaction of Checkpoint security team

Configuring anti-spoofing is a basic requirement.

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Are you planning some action regarding this issue?

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Anti-spoofing exists exactly for such issues. So [we] don't think that we need to do anything.

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Basic requirement

Choose your contractor well: the security level depends on his skills.

Others protocols

IRC

- As discussed before IRC helper provide the client with great power.
- The issue is inverted: can we act against client?
- Same technique applies with the following conditions:
  - Attacker and client are separated by firewall.
  - Attacker is on a network directly connected to the firewall.
  - IRC traffic can be sniffed by attacker (MITM or server).
- This is not interesting.

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SIP

- The server sends port parameters in a similar way as FTP.
- The same attack is possible.
- Only the content has to be changed.

Protection for Netfilter

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IPv6 protection for Netfilter

Since 3.3

- Can use Netfilter rpfilter module by Florian Westphal

```
iptables -A PREROUTING -t raw \
  -m rpfilter --invert -j DROP
```

- PREROUTING raw is before all Netfilter treatment

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Before 3.3

- A manual setup is needed.
- Dedicated ip6tables rules need to be written.
- The network topology needs to be known.
- Good implementations already implement these rules.
- Some were doing it badly.

IPv6 protection for Netfilter

The bad ruleset

```
ip6tables -A FORWARD -m state --state ESTABLISHED,RELATED -j ACCEPT
ip6tables -A FORWARD -i $CLIENT_IFACE ! -s $CLIENT_NET -j DROP
```

- The attack packet is valid for Netfilter.
- It belongs to an established connection.
- It is accepted by the first rule and never reaches the anti-spoofing rule.

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- The attack packet is valid for Netfilter.
- It belongs to an established connection.
- It is accepted by the first rule and never reaches the anti-spoofing rule.

The good ruleset

```
ip6tables -A PREROUTING -t raw -i $CLIENT_IFACE ! -s $CLIENT_NET -j DROP
```

- Raw table is before the FORWARD chain and even before connection tracking related operations.
- The packet is dropped before causing any problem.

Suricata Rules

- Largely compatible with Snort syntax
- Able to use VRT and Emerging Threats rulesets

```
alert tcp any any -> 192.168.1.0/24 21 (content: "USER root"; msg: "FTP root login";)
```

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---

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Action: alert / drop / pass

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---

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IP Parameters

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---

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Pattern

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---

alert tcp any any -> 192.168.1.0/24 21 (content: "USER root"; msg: "FTP root login";)

Other parameters

Counter measures on Suricata

- FTP injection attack has consequences, TCP data is injected
- Server doesn't know, so sends data for the same sequence number
- Resultsing in overlapping data, which is different

Detecting overlapping data

- TCP Stream reassembly engine detects this and sets an event
- Rule keyword "stream-event":

Stream-event

```
stream-event:reassembly_overlap_different_data;
```

Detecting overlapping data

- Attack is pretending to come from server.
- Full example rule:

Rule

```
alert tcp any 21 -> any any (msg:"Overlap data";    \
  flow:to_client; dsize:>0;                         \
  stream-event:reassembly_overlap_different_data;   \
  classtype:protocol-command-decode; sid:1; rev:1;)
```

Detect FTP injection

- FTP attack uses unsollicited 227 response to fool the helper
- Normally a 227 follows a PASV command
- We can detect this using rules

Detect FTP injection - step 1

- Detect PASV and set flowbit
- No alert, as this is common and benign

Rule 1

```
alert tcp any any -> any 21 (msg:"FTP PASV cmd";    \
  flow:to_server; content:"PASV"; depth:4;          \
  flowbits:set,ftp.pasv_seen;  noalert;             \
  classtype:not-suspicious; sid:1; rev:1;)
```

Detect FTP injection - step 2

- Detect 227 response and see if PASV was seen before

Rule 2

```
alert tcp any 21 -> any any                                    \
  (msg:"FTP unsolicited 227, possible injection";              \
  flow:to_client; content:"227"; depth:3;                      \
  flowbits:isnotset,ftp.pasv_seen;                             \
  flowbits:set,ftp.possible_injection; noalert;                \
  classtype:protocol-command-decode; sid:2; rev:1;)
```

- We could already alert here, but taking it one step further

Detect FTP injection - step 3

- We already know we have a unsollicited 227
- Now combine it with stream event

Rule 3

```
alert tcp any 21 -> any any                                    \
  (msg:"FTP PASV 227 injection attack";                        \
  flow:to_client;                                              \
  flowbits:isset,ftp.possible_injection;                       \
  stream-event:reassembly_overlap_different_data;              \
  classtype:misc-attack; sid:3; rev:1;)
```

Detect FTP injection - port

- Attack uses injected 227 response to punch hole
- Attacker cares about non-FTP ports maybe
- We can detect the port the attacker wants

Detect FTP injection - port

- Injected 227 contains port to use
- Syntax: "227 Entering Passive Mode (192,168,2,2,12,234)"
- Port is calculated, 1st port value * 256 + 2nd value
- Because of calculation, pcre is limited use

Rule

```
alert tcp any 21 -> any any                                    \
  (msg:"FTP 227 to privileged port";                           \
  flow:to_client; content:"227"; depth:3;                      \
  pcre:"/^227\s[A-z\s]+\((\d+,){4}0,/m";                       \
  pcre:"/(?!2[0-1]\))/R";                                      \
  classtype:protocol-command-decode; sid:7; rev:1;)
```

- Similary we can detect other ports, like MySQL 3306 port

Luajit keyword

- We can also use experimental luajit keyword
- This allows for Lua script to be called
- luajit support is currently in beta
- This way we can calculate the actual port value

Rule

```
alert tcp any 21 -> any any                                    \
  (msg:"FTP 227 to restricted port";                           \
  flow:to_client; content:"227"; depth:3;                      \
  luajit:hack_lu.lua;                                          \
  classtype:protocol-command-decode; sid:8; rev:1;)
```

Luajit script

Simplified Script

```
function match(args)
    a = tostring(args["payload"])
    if #a > 0 then
        if a:find("^227") then
            for str,str2 in a:gmatch("227 Entering Passive Mode " \
                                     "%(%d+,%d+,%d+,%d+,(%d+),(%d+)%)") do
                port = tonumber(str) * 256 + tonumber(str2)
                if port < 1024 and port ~= 20 and port ~= 21 then
                    return 1
                elseif (port == 3306) then
                    return 1
                else
                    return 0
                end
            end
        end
    end
    return 0
end
```

Protocol analysis: a difficult task

High performance system

- Protocol analysis mean high speed parsing
- Make the task that hundred of clients does

Two steps algorithm

- Classification
  - Analyse the trafic to detect pattern corresponding to a know protocol
  - Decide which protocol is used
- Decoding
  - Parse packet following protocol specification

Limit the cost of classification

- Classification means looking for patterns for all protocols
- Once it is done the protocol is assumed to be fix

Available products

From recognition to protocol decoding

- Protocol recognition: nDPI, l7filter, NG-firewall
- Some decoded protocols: Suricata
- Decoding: Qosmos

Business as usual

- A lot of high profit applications
  - From Network Security Monitoring
  - To user behavior control
- A lot of work to maintain applications
- Few opensource implementation with a long list of protocols
  - l7-filter
  - nDPI

Example of nDPI

History

- Originally called OpenDPI
- Released under GPL by Ipoque
- Closed source after Ipoque has been bought
- Forked by Luca Deri and Ntop team under nDPI name

Description

- A C library implementating protocol recognition
- More than 100 supported protocols:
  - HTTP, Google, MSsql, Worl of Kung Fu, ...
- Library is used for
  - Sniffing in Ntop
  - Packet filtering in Netfilter

Protocol detection implementation in Suricata

- Based on fixed strings currently, e.g. "GET " for HTTP
- "probing parser" parses protocol to verify
- then hands off TCP connection to real parser
- Protocol detection runs on top of TCP stream reasssembly

Causing recognition mistake

Evading classification

- If the protocol is not recognized, it can't be decoded
- Classification evasion lead to undetected traffic

Classification made easy

- Some protocol can be classified with a single message
- Sending packet with fake content prior to real one
- Will lead to recognition mistake

Don’t mess with the server

Issue when sending fake content

- A standard server will not understand protocol change
- Client connection risk to be closed
- Need to avoid to send fake content to server

Don’t mess with the server

Issue when sending fake content

- A standard server will not understand protocol change
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Using low TTL value

- Bad packet must die before reaching server
- Using low TTL value can do the trick
- Best TTL for that is one less than distance to server

computing TTL value

TTL choice is arbitrary

- No RFC and a list of choice made for each OS
- The value for major OS is 128 or 64

Computation of TTL using distance to server

if $TTL_S >= 64$ **then**
  $\Delta \leftarrow 128 - TTL_S$
else
  $\Delta \leftarrow 64 - TTL_S$
end if
$TTL_{attack} \leftarrow \Delta - 1$

Implementing the attack in opensvp

Sniffing is not enough

- Regular traffic need to be blocked
- Before we inject the attack packets

Netfilter to the rescue

- Block the packet with NFQUEUE
- Get the packet in userspace
- Send forged packet
- Release blocked packet

Nfqueue-bindings power

- Python binding for libnetfilter_queue
- Multi language and easy access to NFQUEUE features
- Available at `https://www.wzdftpd.net/redmine/projects/nfqueue-bindings/wiki/`

Attack on nDPI

Test used

- Injection of packet with HTTP header during capture with opensvp

  ```
  opensvp -q 0 -i eth0 -n
  ```

- SMTP traffic is targeted by the attack
- A pcap is captured with and without opensvp running

Attack on nDPI

Test used

- Injection of packet with HTTP header during capture with opensvp

```
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```

- SMTP traffic is targeted by the attack
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Result of analysis with nDPI pcap reader

- Plain pcap analysis
  - unknown: 7 packets
  - Mail_SMTP: 8 packets
- Pcap with attack
  - unknown: 17 packets

Impact of the attack on Suricata

- Suricata is currently unaware of network topology with regard to TTL
- So it isn't able to "know" if a packet's TTL is too low to reach the host
- Still, very low TTL is unusual
- We can create a rule for that

Detecting very low TTL

- Example TTL rule for TCP data packets with very low TTL

TTL rule

```
alert tcp any 21 -> any any \
  (msg:"TCP data pkt with low TTL"; \
  dsize:>0; ttl:<10; sid:1; rev:1;)
```

Limitations with protocol recognition

- Several protocols use very similar structures
- e.g. IRC, SMTP, FTP
- Suricata currently doesn't support this

Future changes in Suricata

- We’re currently rewriting protocol detection
- More aggressive use of "probing parsers"
- Make it easier to support protocols like SMTP, IRC, FTP properly
- Also adding a high level protocol keyword, allowing for "port 25 and NOT smtp"

Using low layer to attack

Low layer attack are still working

- rp_filter was not implemented for IPv6 for years
- Checkpoint default setup is non secure
- TTL can't be followed easily

Using low layer to attack

Low layer attack are still working

- rp_filter was not implemented for IPv6 for years
- Checkpoint default setup is non secure
- TTL can't be followed easily

And will work for long

- Checkpoint default setup will not change
- Implementation of rp_filter in Netfilter will not guarantee it is widely used
- Mobility will increase TTL volatility
- A necessary trade off between performance and security
  - Real time and high bandwidth force equipments to approximation
  - A centralized equipment can't impersonate all the internet

SNMP: Security is Not My Problem

Kernel developers are full disclosure advocates

Security issues are just bugs, and we report bugs on the public mailing list and try to fix them.

A Linux kernel developer

SNMP: Security is Not My Problem

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A Linux kernel developer

Secure default is not vendor problem

Anti-spoofing exists exactly for such issues. So [we] don't think that we need to do anything.

Checkpoint security team

Questions

Do you have any questions?

Thanks to

- Pablo Neira, Patrick McHardy: Netfilter developers are cool
- Florian Westphal: for implementing Netfilter-based RP filter

More information

- Secure use of Iptables and connection tracking helpers:
  `http://home.regit.org/netfilter-en/secure-use-of-helpers/`
- Victor's blog : `http://www.inliniac.net`
- Eric's blog : `https://home.regit.org`

Contact us

- Eric Leblond: eric@regit.org, @Regiteric on twitter
- Victor Julien: victor@inliniac.net, @inliniac on twitter

Degree of freedom of helpers

Module	Source	Port Source	Destination	Port Dest	Proto	Option
amanda	Fixed	0-65535	Fixed	In CMD	TCP	
ftp	Fixed	0-65535	In CMD	In CMD	TCP	loose = 1 (dflt)
ftp	Full	0-65535	In CMD	In CMD	TCP	loose = 0
h323	Fixed	0-65535	Fixed	In CMD	UDP	
h323 q931	Fixed	0-65535	In CMD	In CMD	UDP	
irc	Full	0-65535	Fixed	In CMD	TCP	
netbios_ns	Iface Network	Fixed	Fixed	Fixed	UDP	
pptp	Fixed	In CMD	Fixed	In CMD	GRE	
sane	Fixed	0-65535	Fixed	In CMD	TCP	
sip rtp_rtcp	Fixed	0-65535	Fixed	In CMD	UDP	sid_direct_media = 1 (dflt)
sip rtp_rtcp	Full	0-65535	In CMD	In CMD	UDP	sid_direct_media = 0
sip signalling	Fixed	0-65535	Fixed	In CMD	In CMD	sip_direct_signalling = 1 (dflt)
sip signalling	Full	0-65535	In CMD	In CMD	In CMD	sip_direct_signalling = 0
tftp	Fixed	0-65535	Fixed	In Packet	UDP	